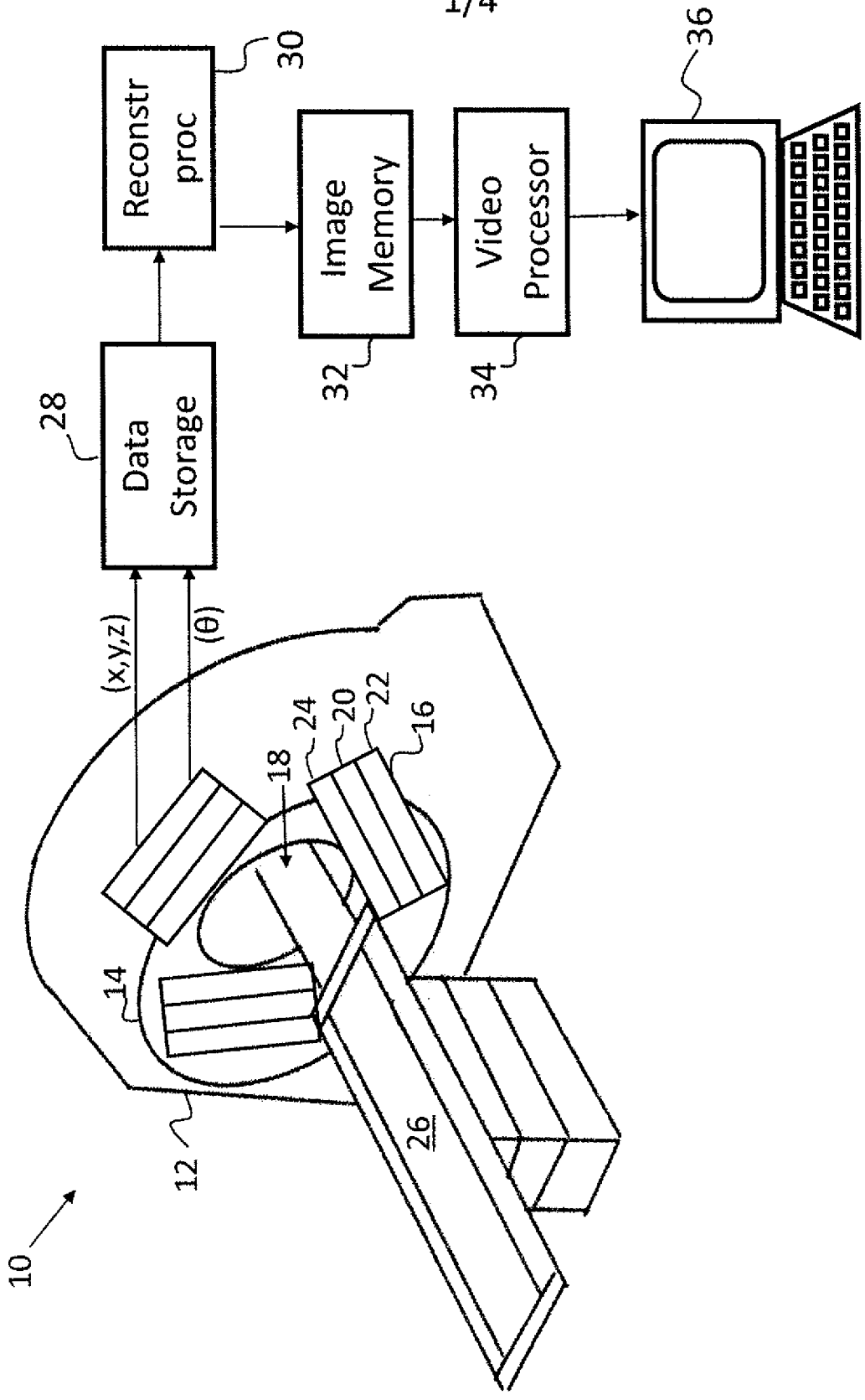
Reconstr proc
30
Image Memory
Video Processor
36
32
34
28
Data Storage
(x,y,z)
(θ)
18
24
20
22
16
14
12
26
10

FIG 1